

## 1.1 Granulometries or Pattern Spectra- of Binary Images

In this section we consider filtering a binary image with a sequence of structuring elements of increasing size. This will have a sieving effect of removing larger and larger objects from the output image. Let  $S$  be a binary image and  $B$  a structuring element. The method of granulometry is useful for size and shape analysis of granular images [Dougherty, 1992, pp. 76; Margos, 1989]. It is a morphological method for characterizing granular images by means of the manner in which they are sieved through various shapes and sizes of structuring elements. Besides application to grains (particles), the method is useful for texture and shape analysis.

In this section we consider filtering a binary image with a sequence of structuring elements of increasing size. This will have a sieving effect of removing larger and larger objects from the output image. Let  $S$  be a binary image. If  $B_1, B_2, B_3, \dots$  is an increasing sequence of structuring elements, then the filtered images form a decreasing sequence

$$S \circ B_1 > S \circ B_2 > S \circ B_3 > \dots$$

Here  $B$  is a structuring element and  $nB = B \oplus B \oplus \dots \oplus B$  performed  $n$  times. If  $B$  contains the origin, then  $nB > B$ . Consider  $S \circ nB$  as a filter. If  $n > m$  then  $S \circ nB \subseteq S \circ mB$  since  $nB \supseteq mB$ . If  $A(S)$  is the area of set  $S$ , then  $A(S \circ nB) \leq A(S \circ mB)$ . Recall that  $S \circ nB = (S \ominus nB) \oplus nB$  and  $S \bullet nB = (S \oplus nB) \ominus nB$ . With  $S, B$  fixed and  $n$  varying  $A(n) = A(S \circ nB)$  is a decreasing function of  $n$ . Let  $A(0)$  be the area of  $S$ . Then  $A(0) \geq A(1) \geq A(2) \geq \dots \geq A(n)$ . Let

$$ps(k) = \frac{dF}{dk}. \text{ Let } F(n) = 1 - \frac{A(n)}{A(0)} \text{ and } 0 \leq F(n) \leq 1. F \text{ is a cumulative probability}$$

function. The quantity  $ps(k)$  is called a granularity size distribution or pattern spectrum. The following equations hold.

$$\frac{dF}{dk} = F(k+1) - F(k) = \left[ 1 - \frac{A(k+1)}{A(0)} \right] - \left[ 1 - \frac{A(k)}{A(0)} \right]$$

$$\frac{dF}{dk} = \frac{A(k) - A(k+1)}{A(0)}$$

$$ps(k) = \frac{dF}{dk}$$

$$ps(k) = \frac{A(k) - A(k+1)}{A(0)} = \frac{A(S \circ kB) - A(S \circ (k+1)B)}{A(S)}$$

The  $p(k)$  term gives the normalized area of the features that pass  $S \circ kB$  but does not pass  $S \circ (k+1)B$ , These are the features of size  $kB$ . The following example demonstrates these calculations.



0	0	0	0	0	0	0	0
0	0	0	1	0	0	0	0
0	0	1	1	1	0	0	0
0	1	1	1	1	1	0	0
0	0	1	1	1	0	0	0
0	0	0	1	0	0	1	0
0	0	0	0	0	1	1	1
0	0	0	0	0	0	1	0

$S \circ B$

0	0	0	0	0	0	0	0
0	0	0	1	0	0	0	0
0	0	1	1	1	0	0	0
0	1	1	1	1	1	0	0
0	0	1	1	1	0	0	0
0	0	0	1	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0

$S \circ 2B$

**Figure 2. Example Pattern Spectra Calculations**

**For the above example,**

$$A(0)=22$$

$$A(1)=18$$

$$A(2)=13$$

$$A(3)=0$$

$$F(0) = 1 - \frac{A(0)}{A(0)} = 0$$

$$F(1) = 1 - \frac{A(1)}{A(0)} = 1 - \frac{18}{22} = \frac{4}{22}$$

$$F(2) = 1 - \frac{A(2)}{A(0)} = 1 - \frac{13}{22} = \frac{9}{22}$$

$$F(3) = 1 - \frac{A(3)}{A(0)} = 1 - 0 = 1$$

$$F(4)=1.$$

ps(0)=4/22 this is the area of elements of size < B

ps(1)=9/22-4/22=5/22 this is the area of elements of size B

ps(2) = 1 - 9/22=13/22 this is the area of elements of size 2B.

ps(3) = 1-1=0 there are no elements of this size.

### 1.1.1 Object Shape

The pattern spectra also gives information about the shape of an object. Figure 2 shows an image with a square pattern of 1's in a background of 0's. Table 1 shows the pattern spectrum with respect to the three different structuring elements in Figure 2. Figure 3 shows the corresponding plots. This example illustrates useful information that can be obtained from the pattern spectra [Sundaraman, 1994, pp. 90]. The pattern spectrum obtained from the opening of an image  $S$  with a structuring element  $B$ , can yield the  $B$ -shapeness of  $S$  [Maragos, 1989]. If the pattern spectrum for the opening of  $S$  with  $B$  is given by  $ps(1), ps(2), \dots, ps(i)$  then for a particular  $i = n$ ,  $ps(i) = 0$ , for all  $i > n$ , if  $S$  and  $B$  are fixed. Then the  $B$ -shapeness of  $S$  can be determined by  $ps(n)/A(S)$ , where  $A(S)$  is the area of  $S$ .

The following figure shows an example of these calculations for a square and a cross structuring element.

1	1	1	1	1	1
1	1	1	1	1	1
1	1	1	1	1	1
1	1	1	1	1	1
1	1	1	1	1	1
1	1	1	1	1	1

Example  
Image

1	1	1
1	1	1
1	1	1

B square

	1	
1	1	1
	1	

C cross

1	1	1	1	1
1	1	1	1	1
1	1	1	1	1
1	1	1	1	1
1	1	1	1	1

2B

		1		
	1	1	1	
1	1	1	1	1
	1	1	1	
		1		

2C

0	1	1	1	1	0
1	1	1	1	1	1
1	1	1	1	1	1
1	1	1	1	1	1
1	1	1	1	1	1
0	1	1	1	1	0

$A \circ C$

0	0	1	1	0	0
0	1	1	1	1	0
1	1	1	1	1	1
1	1	1	1	1	1
0	1	1	1	1	0
0	0	1	1	0	0

$A \circ 2C$

**Figure 3. Example snape calculation**

The following table computes the shape measures. The square structuring element has the maximum B-shapeness, indicating that the given image is more like a square than a cross.

**Table 1 Area, ps(n), for Increasing Structuring Element Size**

<b>Structuring Element Sequence</b>	<b>0</b>	<b>1</b>	<b>2</b>	<b>3</b>
<b>Square</b>	36	36	36	0
<b>Cross</b>	36	32	24	0

**Table 2. Area Difference and Shapeness**

	<b>0</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>B-Shapeness</b>
<b>Square</b>	0	0	0	0	1.00
<b>Cross</b>	0	4	12	24	.67

The concept of local granulometric size distribution or the pattern spectrum can be used to segment images based upon local texture. Pixel classification based on texture requires that a pixel be classified according to the nature of the surrounding image region. Specifically, a parametric texture feature at a pixel is a measure based on the image values (for e.g., in the binary case this could be the number of 1's) in some window about the pixel itself. In such an approach, the image (binary) is successively opened and at each stage an image pixel count is taken. To measure image texture local to a given pixel, the count in the window about the pixel is taken resulting in a local granulometric size distribution about the pixel. Normalization yields a local pattern spectrum density at each pixel, and each of these possesses moments. The moments across a sub region of an image possessing uniform texture is likely to remain stable throughout the sub region. Thus differing sub regions with different but uniform textures can be differentiated based on the local pattern spectrum moments. For example if the local pattern spectrum mean ( $\mu_{ps}$ ) is considered, then each pixel  $p$  will have a  $\mu_{ps,p}$  and the pixel regions could be segmented based on the local  $\mu_{ps,p}$  values [Dougherty, 1992].

### 1.1.2 Foreground/Background Measurement in a Window.

Consider constructing a measurement of the content an object occupies in a window. This calculation follows from the calculation of the pattern spectrum. If  $A_w$  is the area of the window then one can obtain the percentage area of objects by computing  $dA = ps(k) * A(0) = A(k) - A(k + 1)$  that gives the area of the features of size  $kB$ . We are measuring the area of size  $kB$  area of the foreground of the image. One can divide by  $A_w$  to obtain the percentage area of the objects [Sundararaman, 1994].

Consider the image shown in figure 5., and the binary opening of this image with the sequence of structuring elements in Figure 6. For the openings of the image in Figure 6, the number of 1's in the image, 'A', after each opening is given in Table 3., and the count difference  $dA = (A_{n+1} - A_n)$ , in Table 4. Here we are measuring the area of the foreground in the image, with each opening. The count difference gives a measure of 'dA' or the change in area with each successive opening. From Table 4., it can be seen that as the size of the structuring element increases from (7x7) to (9x9), the foreground (or the 1's) is completely covered up and it results in a count difference, or 'dA', equal to the foreground area. This indicates that the foreground has an area equal to the size of the (7x7) structuring element, i.e., the foreground area is equal to 49. The sum of the dA's for the openings,  $\text{sum}(dA)$ , is equal to the foreground area. Table 4 also gives the value of  $\text{sum}(dA)$ .



In the following example we have three different binary images varying in the number of 1's dispersed in a window background of 0's. The pattern spectra for the binary opening of the three images, "imga", "imgb", and "imgc" with the structuring element sequence is given in Table 5. The values of  $\sum dA$  and the corresponding percentages relative to the window size are also given in Table 6. Note that for imgc it has foreground content of 71 of which 15 come from a 3 by 3 size structuring element and the rest from a 1 by 1 structuring element. These numbers indicate the percentage foreground contribution from each size element.

```

0 0 0 0 0 0 0 0 0 0 0 0
0 1 0 0 1 0 0 1 0 0 1 0
0 0 0 1 0 0 0 0 0 1 0 0
0 0 0 0 0 1 0 0 0 0 0 0
0 0 1 0 0 0 0 0 1 0 0 0
0 0 0 0 1 0 0 0 0 0 1 0
0 0 1 0 0 1 0 0 1 0 0 0
0 0 0 0 0 0 0 1 0 0 1 0
0 0 1 0 0 0 0 0 0 0 0 0
0 0 0 0 1 0 1 0 0 1 0 0
0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0

```

**Figure 6. Imga**

```

0 0 0 0 0 0 0 0 0 0 0 0
0 1 1 0 1 1 0 1 1 0 1 0
0 0 0 1 1 0 0 0 0 1 1 0
0 0 0 0 0 1 1 0 0 0 0 0
0 1 1 0 0 0 0 1 1 0 0 0
0 0 0 1 1 0 0 0 0 1 1 0
0 0 1 1 0 1 1 0 1 1 0 0
0 0 0 0 0 0 1 1 0 1 1 0
0 0 1 1 0 0 0 0 0 0 0 0
0 0 0 1 1 0 1 0 1 1 0 0
0 0 0 0 1 1 0 1 1 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0

```

**Figure 7. Imgb**

```

00000000000000
011111011110
001111011110
010101110100
011000111100
000111110110
001111101100
011100111110
001110111100
001110111100
000111011100
000000000000

```

**Figure 8 . Imgc**

```

                                1111111111
                                1111111111
                                11111111
                                1111111111
                                1111111111
① 111 11111 11111111 1111111111
   1①1 11①11 111①111 1111①1111
   111 11111 11111111 1111111111
                                11111111
                                11111111
                                11111111
                                1111111111

```

① : The Origin of the structuring element

**Figure 9. Increasing Structuring Elements**

**Table 5. Counts for *imga*, *imgb*, *imgc* for the Structuring Elements**

	Count, A				
	1 [1x1]	2 [3x3]	3 [5x5]	4 [7x7]	5 [9x9]
<i>imga</i>	20	0	0	0	0
<i>imgb</i>	42	0	0	0	0
<i>imgc</i>	71	15	0	0	0

**Table 6 Count Difference**

	Count Difference, dA					
	1	2	3	4	Sum of dA	Sum of dA%
<i>imga</i>	20	0	0	0	20	14%
<i>imgb</i>	42	0	0	0	42	29%
<i>imgc</i>	56	15	0	0	71	49%

## 1.2 References

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